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EL-HI TEXTBOOKS & SERIALS IN PRINT, 2000

INCLUDING RELATED TEACHING MATERIALS K-12

INTERCONNECTIONS

BRIDGES, ROUTERS, SWITCHES, AND INTERNETWORKING PROTOCOLS

Addison-Wesley Professional **Perlman, a bestselling author and senior consulting engineer for Sun Microsystems, provides insight for building more robust, reliable, secure and manageable networks. Coverage also includes routing and addressing strategies, VLANs, multicasting, IPv6, and more.**

EL-HI TEXTBOOKS & SERIALS IN PRINT, 2005

INCLUDING RELATED TEACHING MATERIALS K-12

CATALOG OF COPYRIGHT ENTRIES. THIRD SERIES

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EL-HI TEXTBOOKS & SERIALS IN PRINT, 2003

INCLUDING RELATED TEACHING MATERIALS K-12

STRENGTHENING FORENSIC SCIENCE IN THE UNITED STATES

A PATH FORWARD

National Academies Press **Scores of talented and dedicated people serve the forensic science community, performing vitally important work. However, they are often constrained by lack of adequate resources, sound policies, and national support. It is clear that change and advancements, both systematic and scientific, are needed in a number of forensic science disciplines to ensure the reliability of work, establish enforceable standards, and promote best practices with consistent application. Strengthening Forensic Science in the United States: A Path Forward provides a detailed plan for addressing these needs and suggests the creation of a new government entity, the National Institute of Forensic Science, to establish and enforce standards within the forensic science community. The benefits of improving and regulating the forensic science disciplines are clear: assisting law**

enforcement officials, enhancing homeland security, and reducing the risk of wrongful conviction and exoneration. Strengthening Forensic Science in the United States gives a full account of what is needed to advance the forensic science disciplines, including upgrading of systems and organizational structures, better training, widespread adoption of uniform and enforceable best practices, and mandatory certification and accreditation programs. While this book provides an essential call-to-action for congress and policy makers, it also serves as a vital tool for law enforcement agencies, criminal prosecutors and attorneys, and forensic science educators.

CONCRETE MATHEMATICS: A FOUNDATION FOR COMPUTER SCIENCE

Pearson Education India

ADDISON-WESLEY INTRODUCTION TO PHYSICAL SCIENCE

ALGEBRA ONE

BOOKS IN PRINT

CUMULATIVE BOOK INDEX

A world list of books in the English language.

GRADE TEACHER

SUCCESSFUL SOFTWARE DEVELOPMENT

Prentice Hall Professional **Rev. ed. of: Cultivating successful software development. c1997.**

R FOR EVERYONE

ADVANCED ANALYTICS AND GRAPHICS

Addison-Wesley Professional **Statistical Computation for Programmers, Scientists, Quants, Excel Users, and Other Professionals Using the open source R language, you can build powerful statistical models to answer many of your most challenging questions. R has traditionally been difficult for non-statisticians to learn, and most R books assume far too much knowledge to be of help. R for Everyone, Second Edition, is the solution. Drawing on his unsurpassed experience teaching new users, professional data scientist Jared P. Lander has written the perfect tutorial for anyone new to statistical programming and modeling. Organized to make learning easy and intuitive, this guide focuses on the 20 percent of R functionality you'll need to accomplish 80 percent of modern data tasks. Lander's self-contained chapters start with the absolute basics, offering extensive hands-on practice and sample code. You'll download and install R; navigate and use the R environment; master basic program control, data import, manipulation, and visualization; and walk through several essential tests. Then, building on this foundation, you'll construct several complete models, both linear and nonlinear, and use some data mining techniques. After all this you'll make your code reproducible with LaTeX, RMarkdown, and Shiny. By the time you're done, you won't just know how to write R programs, you'll be ready to tackle the statistical problems you care about most. Coverage includes Explore R, RStudio, and R packages Use R for math: variable types, vectors, calling functions, and more Exploit data structures, including data.frames, matrices, and lists Read many different types of data Create attractive, intuitive statistical graphics Write user-defined functions Control program flow with if, ifelse, and complex checks Improve program efficiency with group manipulations Combine and reshape multiple datasets Manipulate strings using R's facilities and regular expressions Create normal, binomial, and Poisson probability distributions Build linear, generalized linear, and nonlinear models Program basic statistics: mean, standard deviation, and t-tests Train machine learning models Assess the quality of models and variable selection Prevent overfitting and perform variable selection, using the Elastic Net and Bayesian methods Analyze univariate and multivariate time series data Group data via K-means and hierarchical clustering Prepare reports, slideshows, and web pages with knitr Display interactive data with RMarkdown and htmlwidgets Implement dashboards with Shiny Build reusable R packages with devtools and Rcpp Register your product at informit.com/register for convenient access to downloads, updates, and corrections as they become available.**

THE HANDBOOK OF TASK ANALYSIS FOR HUMAN-COMPUTER INTERACTION

CRC Press **A comprehensive review of the current state of research and use of task analysis for Human-Computer Interaction (HCI), this multi-authored and diligently edited handbook offers the best reference source available on this diverse subject whose foundations date to the turn of the last century. Each chapter begins with an abstract and is cross-referenced and indexed to other chapters. Divided into five parts--each prefaced with a rationale and brief summary of its chapters--this volume presents contemporary thinking about task analysis together with a representative set of methods. Part I opens with seven chapters that form a book-within-a-book and introduce most of the main concepts, methods, and techniques discussed in more detail in later parts. Part II describes the use of task analysis in commercial IT projects and recognizes some of the important constraints on its use. Part III primarily concentrates on human issues--most relying on some particular psychological or ergonomic model. Part IV presents task analysis methods targeted at software engineering development. These methods, particularly where supported by CASE tools, are therefore practical for use in commercial projects. Lastly, Part V focuses on outstanding issues associated with task analysis, highlighting the main problems with it and analyzing how these might be resolved in due course. Academic researchers, post-graduate students and final year undergraduates, as well as practicing HCI professionals and hardcore task analysts, including industrialists, psychologists, and computer scientists all benefit from this Handbook.**

ADDISON-WESLEY MATHEMATICS

GRADE 8

COMMUNITY/PUBLIC HEALTH NURSING PRACTICE - E-BOOK

HEALTH FOR FAMILIES AND POPULATIONS

Elsevier Health Sciences **Focusing on practical, need-to-know information, Community/Public Health Nursing Practice helps you learn how to apply the nursing process at the community and family level. It features an engaging, easy-to-understand writing style, as well as assessment tools, detailed case studies, and clinical examples that demonstrate how key concepts apply to real-world practice. Additional resources on the companion Evolve website expand and enhance content within the text. Practical features including Case Studies, Ethics in Practice, and The Nursing Process in Practice illustrate real-world applications of key community/public health nursing concepts. A complete unit on the community as client helps you understand how the assessment, diagnosis, planning, intervention, and evaluation steps of the nursing process apply to the community, as opposed to an individual. A chapter devoted to community assessment provides a complete assessment tool and shows you how the tool applies to two different types of communities. UNIQUE! A chapter on screening and referral promotes population-focused practice, which is the crux of community/public health nursing. A separate unit on the family emphasizes the importance of viewing the family as a singular client. A complete discussion of the Minnesota Wheel helps you better understand this widely-accepted framework for community/public health nursing practice. Helpful sections such as Focus Questions, Chapter Outlines, Key Ideas, and Learning by Experience and Reflection help you pinpoint essential information. NEW! Healthy People 2020 objectives throughout the text help you identify common health risk factors in populations and families. NEW! Coverage of health care reform, including the Patient Protection and Affordable Care Act of 2010 (PPACA), explores how current health care legislation impacts community/public health nursing. NEW! Discussions of community health "hot button" issues, such as human trafficking, genital circumcision, and bullying, introduce you to today's health care challenges. NEW! Information on weather-related disaster fatalities, bioterrorism, and national and state planning responses familiarize you with current, relevant issues which affect the health of populations worldwide and shape the role of the community/public health nurse.**

FORTHCOMING BOOKS

CHILDREN'S BOOKS IN PRINT

R. R. Bowker

THEORY OF INTERNATIONAL POLITICS

McGraw-Hill Humanities, Social Sciences & World Languages **Forfatterens mål med denne bog er: 1) Analyse af de gældende teorier for international politik og hvad der heri er lagt størst vægt på. 2) Konstruktion af en teori for international politik som kan kan råde bod på de mangler, der er i de nu gældende. 3) Afprøvning af den rekonstruerede teori på faktiske hændelsesforløb.**

SECURE CODING IN C AND C++

Pearson Education **"The security of information systems has not improved at a rate consistent with the growth and sophistication of the attacks being made against them. To address this problem, we must improve the underlying strategies and techniques used to create our systems. Specifically, we must build security in from the start, rather than append it as an afterthought. That's the point of Secure Coding in C and C++. In careful detail, this book shows software developers how to build high-quality systems that are less vulnerable to costly and even catastrophic attack. It's a book that every developer should read before the start of any serious project." --Frank Abagnale, author, lecturer, and leading consultant on fraud prevention and secure documents Learn the Root Causes of Software Vulnerabilities and How to Avoid Them Commonly exploited software vulnerabilities are usually caused by avoidable software defects. Having analyzed nearly 18,000 vulnerability reports over the past ten years, the CERT/Coordination Center (CERT/CC) has determined that a relatively small number of root causes account for most of them. This book identifies and explains these causes and shows the steps that can be taken to prevent exploitation. Moreover, this book encourages programmers to adopt security best practices and develop a security mindset that can help protect software from tomorrow's attacks, not just today's. Drawing on the CERT/CC's reports and conclusions, Robert Seacord systematically identifies the program errors most likely to lead to security breaches, shows how they can be exploited, reviews the potential consequences, and presents secure alternatives. Coverage includes technical detail on how to Improve the overall security of any C/C++ application Thwart buffer overflows and stack-smashing attacks that exploit insecure string manipulation logic Avoid vulnerabilities and security flaws resulting from the incorrect use of dynamic memory management functions Eliminate integer-related problems: integer overflows, sign errors, and truncation errors Correctly use formatted output functions without introducing format-string vulnerabilities Avoid I/O vulnerabilities, including race conditions Secure Coding in C and C++ presents hundreds of examples of secure code, insecure code, and exploits, implemented for Windows and Linux. If you're responsible for creating secure C or C++ software--or for keeping it safe--no other book offers you this much detailed, expert assistance.**

MARKETING

McGraw-Hill Ryerson

FACTS AND FALLACIES OF SOFTWARE ENGINEERING

Addison-Wesley Professional **Regarding the controversial and thought-provoking assessments in this handbook, many software professionals might disagree with the authors, but all will embrace the debate. Glass identifies many of the key problems hampering success in this field. Each fact is supported by insightful discussion and detailed references.**

COMPUTER GRAPHICS

PRINCIPLES AND PRACTICE

Addison-Wesley Professional **A guide to the concepts and applications of computer graphics covers such topics as interaction techniques, dialogue design, and user interface software.**

PROGRAM DESIGN FOR OLDER ADULTS

IDEA Health & Fitness Association

PROFESSIONAL'S GUIDE TO EXERCISE AND MEDICAL CONDITIONS

IDEA Health & Fitness Association

THE MYTHICAL MAN-MONTH

ESSAYS ON SOFTWARE ENGINEERING

Reading, Mass. ; Don Mills, Ont. : Addison-Wesley Publishing Company **The orderly Sweet-Williams are dismayed at their son's fondness for the messy pastime of gardening.**

INSTRUCTOR

USER STORIES APPLIED

FOR AGILE SOFTWARE DEVELOPMENT

Addison-Wesley Professional **Thoroughly reviewed and eagerly anticipated by the agile community, User Stories Applied offers a requirements process that saves time, eliminates rework, and leads directly to better software. The best way to build software that meets users' needs is to begin with "user stories": simple, clear, brief descriptions of functionality that will be valuable to real users. In User Stories Applied, Mike Cohn provides you with a front-to-back blueprint for writing these user stories and weaving them into your development lifecycle. You'll learn what makes a great user story, and what makes a bad one. You'll discover practical ways to gather user stories, even when you can't speak with your users. Then, once you've compiled your user stories, Cohn shows how to organize them, prioritize them, and use them for planning, management, and testing. User role modeling: understanding what users have in common, and where they differ Gathering stories: user interviewing, questionnaires, observation, and workshops Working with managers, trainers, salespeople and other "proxies" Writing user stories for acceptance testing Using stories to prioritize, set schedules, and estimate release costs Includes end-of-chapter practice questions and exercises User Stories Applied will be invaluable to every software developer, tester, analyst, and manager working with any agile method: XP, Scrum... or even your own home-grown approach.**

97 THINGS EVERY PROGRAMMER SHOULD KNOW

COLLECTIVE WISDOM FROM THE EXPERTS

O'Reilly Media **Tap into the wisdom of experts to learn what every programmer should know, no matter what language you use. With the 97 short and extremely useful tips for programmers in this book, you'll expand your skills by adopting new approaches to old problems, learning appropriate best practices, and honing your craft through sound advice. With contributions from some of the most experienced and respected practitioners in the industry--including Michael Feathers, Pete Goodliffe, Diomidis Spinellis, Cay Horstmann, Verity Stob, and many more--this book contains practical knowledge and principles that you can apply to all kinds of projects. A few of the 97 things you should know: "Code in the Language of the Domain" by Dan North "Write Tests for People" by Gerard Meszaros "Convenience Is Not an -ility" by Gregor Hohpe "Know Your IDE" by Heinz Kabutz "A Message to the Future" by Linda Rising "The Boy Scout Rule" by Robert C. Martin (Uncle Bob) "Beware the Share" by Udi Dahan**

MANAGING THE UNMANAGEABLE

RULES, TOOLS, AND INSIGHTS FOR MANAGING SOFTWARE PEOPLE AND TEAMS

Addison-Wesley **"Mantle and Lichty have assembled a guide that will help you hire, motivate, and mentor a software development team that functions at the highest level. Their rules of thumb and coaching advice are great blueprints for new and experienced software engineering managers alike." —Tom Conrad, CTO, Pandora "I wish I'd had this material available years ago. I see lots and lots of 'meat' in here that I'll use over and over again as I try to become a better manager. The writing style is right on, and I love the personal anecdotes." —Steve Johnson, VP, Custom Solutions, DigitalFish All too often, software development is deemed unmanageable. The news is filled with stories of projects that have run catastrophically over schedule and budget. Although adding some formal discipline to the development process has improved the situation, it has by no means solved the problem. How can it be, with so much time and money spent to get software development under control, that it remains so unmanageable? In Managing the Unmanageable: Rules, Tools, and Insights for Managing Software People and Teams , Mickey W. Mantle and Ron Lichty answer that persistent question with a simple observation: You first must make programmers and software teams manageable. That is, you need to begin by understanding your people—how to hire them, motivate them, and lead them to develop and deliver**

great products. Drawing on their combined seventy years of software development and management experience, and highlighting the insights and wisdom of other successful managers, Mantle and Lichty provide the guidance you need to manage people and teams in order to deliver software successfully. Whether you are new to software management, or have already been working in that role, you will appreciate the real-world knowledge and practical tools packed into this guide.

DOMAIN-DRIVEN DESIGN

TACKLING COMPLEXITY IN THE HEART OF SOFTWARE

Addison-Wesley Professional **Describes ways to incorporate domain modeling into software development.**

THE ELEMENTARY SCHOOL LIBRARY COLLECTION, PHASES 1-2-3

CHILDREN'S BOOKS IN PRINT 1998

Rr Bowker Llc

WORDS ON CASSETTE

COMPUTER NETWORKING

A TOP-DOWN APPROACH

Addison-Wesley Longman **Computer Networkingprovides a top-down approach to this study by beginning with applications-level protocols and then working down the protocol stack. Focuses on a specific motivating example of a network-the Internet-as well as introducing students to protocols in a more theoretical context. New short "interlude" on "putting it all together" that follows the coverage of application, transport, network, and datalink layers ties together the various components of the Internet architecture and identifying aspects of the architecture that have made the Internet so successful. A new chapter covers wireless and mobile networking, including in-depth coverage of Wi-Fi, Mobile IP and GSM. Also included is expanded coverage on BGP, wireless security and DNS. This book is designed for readers who need to learn the fundamentals of computer networking. It also has extensive material, on the very latest technology, making it of great interest to networking professionals.**

DR. DOBB'S JOURNAL

SOFTWARE TOOLS FOR THE PROFESSIONAL PROGRAMMER

PROGRESS IN MATHEMATICS 2006

HEALTH FOR LIFE

GRADE 1

REFACTORING TO PATTERNS

Pearson Education **In 1994, Design Patterns changed the landscape of object-oriented development by introducing classic solutions to recurring design problems. In 1999, Refactoring revolutionized design by introducing an effective process for improving code. With the highly anticipated Refactoring to Patterns , Joshua Kerievsky has changed our approach to design by forever uniting patterns with the evolutionary process of refactoring. This book introduces the theory and practice of pattern-directed refactorings: sequences of low-level refactorings that allow designers to safely move designs to, towards, or away from pattern implementations. Using code from real-world projects, Kerievsky documents the thinking and steps underlying over two dozen pattern-based design transformations. Along the way he offers insights into pattern differences and how to implement patterns in the simplest**

possible ways. Coverage includes: A catalog of twenty-seven pattern-directed refactorings, featuring real-world code examples Descriptions of twelve design smells that indicate the need for this book's refactorings General information and new insights about patterns and refactoring Detailed implementation mechanics: how low-level refactorings are combined to implement high-level patterns Multiple ways to implement the same pattern–and when to use each Practical ways to get started even if you have little experience with patterns or refactoring Refactoring to Patterns reflects three years of refinement and the insights of more than sixty software engineering thought leaders in the global patterns, refactoring, and agile development communities. Whether you're focused on legacy or "greenfield" development, this book will make you a better software designer by helping you learn how to make important design changes safely and effectively.