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## **KEY=PROGRAMMING - HORTON DRAKE**

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### **INTRODUCTION TO PROBABILITY MODELS**

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*Duxbury Press The Student Solutions Manual includes solutions to selected problems in the book.*

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### **INTRODUCTION TO MATHEMATICAL PROGRAMMING**

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#### **APPLICATIONS AND ALGORITHMS**

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*Duxbury Resource Center CD-ROM contains LINDO 6.1, LINGO 7.0, NeuralWorks Predict, Premium Solver for Education and examples files.*

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### **AN INTRODUCTION TO LINEAR PROGRAMMING AND GAME THEORY**

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*John Wiley & Sons Praise for the Second Edition: "This is quite a well-done book: very tightly organized, better-than-average exposition, and numerous examples, illustrations, and applications." —Mathematical Reviews of the American Mathematical Society An Introduction to Linear Programming and Game Theory, Third Edition presents a rigorous, yet accessible, introduction to the theoretical concepts and computational techniques of linear programming and game theory. Now with more extensive modeling exercises and detailed integer programming examples, this book uniquely illustrates how mathematics can be used in real-world applications in the social, life, and managerial sciences, providing readers with the opportunity to develop and apply their analytical abilities when solving realistic problems. This Third Edition addresses various new topics and improvements in the field of mathematical programming, and it also presents two software programs, LP Assistant and the Solver add-in for Microsoft Office Excel, for solving linear programming problems. LP Assistant, developed by coauthor Gerard Keough, allows readers to perform the basic steps of the algorithms provided in the book and is freely available via the book's related Web site. The use of the sensitivity analysis report and integer programming algorithm from the Solver add-in for Microsoft Office Excel is introduced so readers can solve the book's linear and integer programming problems. A detailed appendix contains instructions for the use of both applications. Additional features of the Third Edition include: A discussion of sensitivity analysis for the two-variable problem, along with new examples demonstrating integer programming, non-linear programming, and make vs. buy models Revised proofs and a discussion on the relevance and solution of the dual problem A section on developing an example in Data Envelopment Analysis An outline of the proof of John Nash's theorem on the existence of equilibrium strategy pairs for non-cooperative, non-zero-sum games Providing a complete mathematical development of all presented concepts and examples, Introduction to Linear Programming and Game Theory, Third Edition is an ideal text for linear programming and mathematical modeling courses at the upper-undergraduate and graduate levels. It also serves as a valuable reference for professionals who use game theory in business, economics, and management science.*

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### **AN ELEMENTARY INTRODUCTION TO MATHEMATICAL FINANCE**

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*Cambridge University Press This textbook on the basics of option pricing is accessible to readers with limited mathematical training. It is for both professional traders and undergraduates studying the basics of finance. Assuming no prior knowledge of probability, Sheldon M. Ross offers clear, simple explanations of arbitrage, the Black-Scholes option pricing formula, and other topics such as utility functions, optimal portfolio selections, and the capital assets pricing model. Among the many new features of this third edition are new chapters on Brownian motion and geometric Brownian motion, stochastic order relations and stochastic dynamic programming, along with expanded sets of exercises and references for all the chapters.*

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## **A GENTLE INTRODUCTION TO OPTIMIZATION**

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Cambridge University Press *Optimization is an essential technique for solving problems in areas as diverse as accounting, computer science and engineering. Assuming only basic linear algebra and with a clear focus on the fundamental concepts, this textbook is the perfect starting point for first- and second-year undergraduate students from a wide range of backgrounds and with varying levels of ability. Modern, real-world examples motivate the theory throughout. The authors keep the text as concise and focused as possible, with more advanced material treated separately or in starred exercises. Chapters are self-contained so that instructors and students can adapt the material to suit their own needs and a wide selection of over 140 exercises gives readers the opportunity to try out the skills they gain in each section. Solutions are available for instructors. The book also provides suggestions for further reading to help students take the next step to more advanced material.*

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## **APPLIED MATHEMATICAL PROGRAMMING**

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Addison-Wesley *Mathematical programming: an overview; solving linear programs; sensitivity analysis; duality in linear programming; mathematical programming in practice; integration of strategic and tactical planning in the aluminum industry; planning the mission and composition of the U.S. merchant Marine fleet; network models; integer programming; design of a naval tender job shop; dynamic programming; large-scale systems; nonlinear programming; a system for bank portfolio planning; vectors and matrices; linear programming in matrix form; a labeling algorithm for the maximum-flow network problem.*

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## **STUDENT SOLUTIONS MANUAL FOR WINSTON AND VENKATARAMANAN'S INTRODUCTION TO MATHEMATICAL PROGRAMMING, FOURTH EDITION**

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Duxbury Press *The student solutions manual provides worked out solutions to 1/3 of the problems in the text.*

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## **CONVEX OPTIMIZATION**

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Cambridge University Press *A comprehensive introduction to the tools, techniques and applications of convex optimization.*

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## **AMPL**

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## **A MODELING LANGUAGE FOR MATHEMATICAL PROGRAMMING**

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Cengage Learning *AMPL, developed at AT&T's Bell Laboratories, is a powerful, yet easy-to-use modeling environment for problems in linear, nonlinear, network, and integer programming. Users can formulate optimization models and analyze solutions using common algebraic notation; the computer manages the interface to advanced optimizers. In less advanced programming software, students must write out every variable and constraint explicitly. AMPL's powerful display commands encourage creative responses to modeling assignments. The AMPL Student Edition is a full-featured version of the AMPL and optimizer software that accepts problems up to 300 variables and 300 constraints. AMPL's modeling approach can handle real-world problems. AMPL student models easily scale up to optimization problems of realistic size. AMPL Student Edition comes with both the MINOS and CPLEX solvers. Beginners need only type solve to invoke an optimizer, but advanced students have full access to algorithmic options because the AMPL Student Edition works just like the professional editions that run on computers from PCs to Crays. Classroom skills transfer directly to the job environment.*

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## **MATHEMATICS FOR MACHINE LEARNING**

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Cambridge University Press *The fundamental mathematical tools needed to understand machine learning include linear algebra, analytic geometry, matrix decompositions, vector calculus, optimization, probability and statistics. These topics are traditionally taught in disparate courses, making it hard for data science or computer science students, or professionals, to efficiently learn the mathematics. This self-contained textbook bridges the gap between mathematical and machine learning texts, introducing the mathematical concepts with a minimum of prerequisites. It uses these concepts to derive four central machine learning methods: linear regression, principal component analysis, Gaussian mixture models and support vector machines. For students and others with a mathematical background, these derivations provide a starting point to machine learning texts. For those learning the mathematics for the first time, the methods help build intuition and practical experience with applying mathematical concepts. Every chapter includes worked examples and exercises to test understanding. Programming tutorials are offered on the book's web site.*

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## **A PROGRAMMER'S INTRODUCTION TO MATHEMATICS**

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**SECOND EDITION**

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*A Programmer's Introduction to Mathematics uses your familiarity with ideas from programming and software to teach mathematics. You'll learn about the central objects and theorems of mathematics, including graphs, calculus, linear algebra, eigenvalues, optimization, and more. You'll also be immersed in the often unspoken cultural attitudes of mathematics, learning both how to read and write proofs while understanding why mathematics is the way it is. Between each technical chapter is an essay describing a different aspect of mathematical culture, and discussions of the insights and meta-insights that constitute mathematical intuition. As you learn, we'll use new mathematical ideas to create wondrous programs, from cryptographic schemes to neural networks to hyperbolic tessellations. Each chapter also contains a set of exercises that have you actively explore mathematical topics on your own. In short, this book will teach you to engage with mathematics. A Programmer's Introduction to Mathematics is written by Jeremy Kun, who has been writing about math and programming for 10 years on his blog "Math Intersect Programming." As of 2020, he works in datacenter optimization at Google. The second edition includes revisions to most chapters, some reorganized content and rewritten proofs, and the addition of three appendices.*

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**INTRODUCTION TO APPLIED OPTIMIZATION**

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*Springer Science & Business Media This text presents a multi-disciplined view of optimization, providing students and researchers with a thorough examination of algorithms, methods, and tools from diverse areas of optimization without introducing excessive theoretical detail. This second edition includes additional topics, including global optimization and a real-world case study using important concepts from each chapter. Introduction to Applied Optimization is intended for advanced undergraduate and graduate students and will benefit scientists from diverse areas, including engineers.*

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**INTRODUCTION TO MATHEMATICAL PROGRAMMING (WITH TUTORIAL SOFTWARE DISK)**

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*McGraw-Hill Science, Engineering & Mathematics This volume is derived from the authors' best-selling text, Introduction to Operations Research, and is intended for the first part of the course usually required of industrial majors and also offered in departments of statistics, operations research, mathematics, and business. This edition contains many new problems. The book is packaged with revised and improved tutorial software (updated in 1999) that enables larger-scale problem-solving.*

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**THE BOOK OF R**

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**A FIRST COURSE IN PROGRAMMING AND STATISTICS**

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*No Starch Press The Book of R is a comprehensive, beginner-friendly guide to R, the world's most popular programming language for statistical analysis. Even if you have no programming experience and little more than a grounding in the basics of mathematics, you'll find everything you need to begin using R effectively for statistical analysis. You'll start with the basics, like how to handle data and write simple programs, before moving on to more advanced topics, like producing statistical summaries of your data and performing statistical tests and modeling. You'll even learn how to create impressive data visualizations with R's basic graphics tools and contributed packages, like ggplot2 and ggvis, as well as interactive 3D visualizations using the rgl package. Dozens of hands-on exercises (with downloadable solutions) take you from theory to practice, as you learn: -The fundamentals of programming in R, including how to write data frames, create functions, and use variables, statements, and loops -Statistical concepts like exploratory data analysis, probabilities, hypothesis tests, and regression modeling, and how to execute them in R -How to access R's thousands of functions, libraries, and data sets -How to draw valid and useful conclusions from your data -How to create publication-quality graphics of your results Combining detailed explanations with real-world examples and exercises, this book will provide you with a solid understanding of both statistics and the depth of R's functionality. Make The Book of R your doorway into the growing world of data analysis.*

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**AN INTRODUCTION TO MANAGEMENT SCIENCE**

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**QUANTITATIVE APPROACHES TO DECISION MAKING**

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*This volume provides an applications-oriented introduction to the role of management science in decision-making. The text blends problem formulation, managerial interpretation, and math techniques with an emphasis on problem solving.*

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**AN INTRODUCTION TO MATHEMATICAL FINANCE WITH APPLICATIONS**

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## **UNDERSTANDING AND BUILDING FINANCIAL INTUITION**

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*Springer* This textbook aims to fill the gap between those that offer a theoretical treatment without many applications and those that present and apply formulas without appropriately deriving them. The balance achieved will give readers a fundamental understanding of key financial ideas and tools that form the basis for building realistic models, including those that may become proprietary. Numerous carefully chosen examples and exercises reinforce the student's conceptual understanding and facility with applications. The exercises are divided into conceptual, application-based, and theoretical problems, which probe the material deeper. The book is aimed toward advanced undergraduates and first-year graduate students who are new to finance or want a more rigorous treatment of the mathematical models used within. While no background in finance is assumed, prerequisite math courses include multivariable calculus, probability, and linear algebra. The authors introduce additional mathematical tools as needed. The entire textbook is appropriate for a single year-long course on introductory mathematical finance. The self-contained design of the text allows for instructor flexibility in topics courses and those focusing on financial derivatives. Moreover, the text is useful for mathematicians, physicists, and engineers who want to learn finance via an approach that builds their financial intuition and is explicit about model building, as well as business school students who want a treatment of finance that is deeper but not overly theoretical.

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## **STUDENT SOLUTIONS MANUAL FOR OPERATIONS RESEARCH**

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### **APPLICATIONS AND ALGORITHMS**

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*Duxbury Press* The Student Solutions Manual contains solutions to selected problems in the book.

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## **DATA MINING AND MATHEMATICAL PROGRAMMING**

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*American Mathematical Soc.* Data mining aims at finding interesting, useful or profitable information in very large databases. The enormous increase in the size of available scientific and commercial databases (data avalanche) as well as the continuing and exponential growth in performance of present day computers make data mining a very active field. In many cases, the burgeoning volume of data sets has grown so large that it threatens to overwhelm rather than enlighten scientists. Therefore, traditional methods are revised and streamlined, complemented by many new methods to address challenging new problems. Mathematical Programming plays a key role in this endeavor. It helps us to formulate precise objectives (e.g., a clustering criterion or a measure of discrimination) as well as the constraints imposed on the solution (e.g., find a partition, a covering or a hierarchy in clustering). It also provides powerful mathematical tools to build highly performing exact or approximate algorithms. This book is based on lectures presented at the workshop on "Data Mining and Mathematical Programming" (October 10-13, 2006, Montreal) and will be a valuable scientific source of information to faculty, students, and researchers in optimization, data analysis and data mining, as well as people working in computer science, engineering and applied mathematics.

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## **OPTIMIZATION MODELS**

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*Cambridge University Press* This accessible textbook demonstrates how to recognize, simplify, model and solve optimization problems - and apply these principles to new projects.

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## **MATHEMATICS CATALOG 2005**

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## **MODELING AND SOLVING LINEAR PROGRAMMING WITH R**

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*OmniaScience* Linear programming is one of the most extensively used techniques in the toolbox of quantitative methods of optimization. One of the reasons of the popularity of linear programming is that it allows to model a large variety of situations with a simple framework. Furthermore, a linear program is relatively easy to solve. The simplex method allows to solve most linear programs efficiently, and the Karmarkar interior-point method allows a more efficient solving of some kinds of linear programming. The power of linear programming is greatly enhanced when came the opportunity of solving integer and mixed integer linear programming. In these models all or some of the decision variables are integers, respectively. In this book we provide a brief introduction to linear programming, together with a set of exercises that introduce some applications of linear programming. We will also provide an introduction to solve linear programming in R. For each problem a possible solution through linear programming is introduced, together with the code to solve it in R and its numerical solution.

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## **INTRODUCTION TO SCIENTIFIC PROGRAMMING WITH PYTHON**

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This open access book offers an initial introduction to programming for scientific and computational applications using the Python programming language. The presentation style is compact and example-

based, making it suitable for students and researchers with little or no prior experience in programming. The book uses relevant examples from mathematics and the natural sciences to present programming as a practical toolbox that can quickly enable readers to write their own programs for data processing and mathematical modeling. These tools include file reading, plotting, simple text analysis, and using NumPy for numerical computations, which are fundamental building blocks of all programs in data science and computational science. At the same time, readers are introduced to the fundamental concepts of programming, including variables, functions, loops, classes, and object-oriented programming. Accordingly, the book provides a sound basis for further computer science and programming studies.

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**MATHEMATICAL MODELS IN BIOLOGY**

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**AN INTRODUCTION**

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Cambridge University Press Linear and non-linear models of populations, molecular evolution, phylogenetic tree construction, genetics, and infectious diseases are presented with minimal prerequisites.

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**UNDERSTANDING AND USING LINEAR PROGRAMMING**

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Springer Science & Business Media The book is an introductory textbook mainly for students of computer science and mathematics. Our guiding phrase is "what every theoretical computer scientist should know about linear programming". A major focus is on applications of linear programming, both in practice and in theory. The book is concise, but at the same time, the main results are covered with complete proofs and in sufficient detail, ready for presentation in class. The book does not require more prerequisites than basic linear algebra, which is summarized in an appendix. One of its main goals is to help the reader to see linear programming "behind the scenes".

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**INTRODUCTION TO LINEAR OPTIMIZATION**

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**OPERATIONS RESEARCH**

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**APPLICATIONS AND ALGORITHMS**

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Duxbury Resource Center

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**SOLUTIONS MANUAL TO ACCOMPANY NONLINEAR PROGRAMMING**

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**THEORY AND ALGORITHMS**

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John Wiley & Sons As the Solutions Manual, this book is meant to accompany the maintitle, *Nonlinear Programming: Theory and Algorithms, Third Edition*. This book presents recent developments of key topics in nonlinear programming (NLP) using a logical and self-contained format. The volume is divided into three sections: convex analysis, optimality conditions, and dual computational techniques. Precise statements of algorithms are given along with convergence analysis. Each chapter contains detailed numerical examples, graphical illustrations, and numerous exercises to aid readers in understanding the concepts and methods discussed.

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**NUMERICAL ANALYSIS AND OPTIMIZATION**

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**AN INTRODUCTION TO MATHEMATICAL MODELLING AND NUMERICAL SIMULATION**

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OUP Oxford This text, based on the author's teaching at École Polytechnique, introduces the reader to the world of mathematical modelling and numerical simulation. Covering the finite difference method; variational formulation of elliptic problems; Sobolev spaces; elliptical problems; the finite element method; Eigenvalue problems; evolution problems; optimality conditions and algorithms and methods of operational research, and including a several exercises throughout, this is an ideal text for advanced undergraduate students and graduates in applied mathematics, engineering, computer science, and the physical sciences.

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## A PRIMER ON SCIENTIFIC PROGRAMMING WITH PYTHON

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*Springer* The book serves as a first introduction to computer programming of scientific applications, using the high-level Python language. The exposition is example and problem-oriented, where the applications are taken from mathematics, numerical calculus, statistics, physics, biology and finance. The book teaches "Matlab-style" and procedural programming as well as object-oriented programming. High school mathematics is a required background and it is advantageous to study classical and numerical one-variable calculus in parallel with reading this book. Besides learning how to program computers, the reader will also learn how to solve mathematical problems, arising in various branches of science and engineering, with the aid of numerical methods and programming. By blending programming, mathematics and scientific applications, the book lays a solid foundation for practicing computational science. From the reviews: Langtangen ... does an excellent job of introducing programming as a set of skills in problem solving. He guides the reader into thinking properly about producing program logic and data structures for modeling real-world problems using objects and functions and embracing the object-oriented paradigm. ... Summing Up: Highly recommended. F. H. Wild III, *Choice*, Vol. 47 (8), April 2010 Those of us who have learned scientific programming in Python 'on the streets' could be a little jealous of students who have the opportunity to take a course out of Langtangen's Primer." John D. Cook, *The Mathematical Association of America*, September 2011 This book goes through Python in particular, and programming in general, via tasks that scientists will likely perform. It contains valuable information for students new to scientific computing and would be the perfect bridge between an introduction to programming and an advanced course on numerical methods or computational science. Alex Small, *IEEE, CiSE* Vol. 14 (2), March /April 2012 "This fourth edition is a wonderful, inclusive textbook that covers pretty much everything one needs to know to go from zero to fairly sophisticated scientific programming in Python..." Joan Horvath, *Computing Reviews*, March 2015

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## MATHEMATICAL PROGRAMMING

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### THEORY AND ALGORITHMS

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*John Wiley & Sons* This comprehensive work covers the whole field of mathematical programming, including linear programming, unconstrained and constrained nonlinear programming, nondifferentiable (or nonsmooth) optimization, integer programming, large scale systems optimization, dynamic programming, and optimization in infinite dimensions. Special emphasis is placed on unifying concepts such as point-to-set maps, saddle points and perturbations functions, duality theory and its extensions.

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## SOLUTIONS MANUAL TO ACCOMPANY AN INTRODUCTION TO NUMERICAL METHODS AND ANALYSIS

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*John Wiley & Sons* A solutions manual to accompany *An Introduction to Numerical Methods and Analysis, Second Edition* *An Introduction to Numerical Methods and Analysis, Second Edition* reflects the latest trends in the field, includes new material and revised exercises, and offers a unique emphasis on applications. The author clearly explains how to both construct and evaluate approximations for accuracy and performance, which are key skills in a variety of fields. A wide range of higher-level methods and solutions, including new topics such as the roots of polynomials, spectral collocation, finite element ideas, and Clenshaw-Curtis quadrature, are presented from an introductory perspective, and the Second Edition also features: *ulstyle="line-height: 25px; margin-left: 15px; margin-top: 0px; font-family: Arial; font-size: 13px;"* Chapters and sections that begin with basic, elementary material followed by gradual coverage of more advanced material Exercises ranging from simple hand computations to challenging derivations and minor proofs to programming exercises Widespread exposure and utilization of MATLAB® An appendix that contains proofs of various theorems and other material

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## AN INTRODUCTION TO OPTIMIZATION

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*John Wiley & Sons* A modern, up-to-date introduction to optimization theory and methods This authoritative book serves as an introductory text to optimization at the senior undergraduate and beginning graduate levels. With consistently accessible and elementary treatment of all topics, *An Introduction to Optimization, Second Edition* helps students build a solid working knowledge of the field, including unconstrained optimization, linear programming, and constrained optimization. Supplemented with more than one hundred tables and illustrations, an extensive bibliography, and numerous worked examples to illustrate both theory and algorithms, this book also provides: \* A review of the required mathematical background material \* A mathematical discussion at a level accessible to MBA and business students \* A treatment of both linear and nonlinear programming \* An introduction to recent developments, including neural networks, genetic algorithms, and interior-point methods \* A chapter on the use of descent algorithms for the training of feedforward neural networks \* Exercise problems after every chapter, many new to this edition \* MATLAB(r) exercises and examples \* Accompanying Instructor's Solutions Manual available on request *An Introduction to Optimization, Second Edition* helps students prepare for the advanced topics and technological developments that lie ahead. It is also a useful book for researchers and professionals in mathematics, electrical engineering, economics, statistics, and business. An Instructor's Manual presenting detailed solutions to all the problems in the book is available from the Wiley editorial department.

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**A CONCISE INTRODUCTION TO MATHEMATICAL LOGIC**

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Springer Mathematical logic developed into a broad discipline with many applications in mathematics, informatics, linguistics and philosophy. This text introduces the fundamentals of this field, and this new edition has been thoroughly expanded and revised.

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**A TRANSITION TO ADVANCED MATHEMATICS**

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A TRANSITION TO ADVANCED MATHEMATICS, 7e, International Edition helps students make the transition from calculus to more proofs-oriented mathematical study. The most successful text of its kind, the 7th edition continues to provide a firm foundation in major concepts needed for continued study and guides students to think and express themselves mathematically—to analyze a situation, extract pertinent facts, and draw appropriate conclusions. The authors place continuous emphasis throughout on improving students' ability to read and write proofs, and on developing their critical awareness for spotting common errors in proofs. Concepts are clearly explained and supported with detailed examples, while abundant and diverse exercises provide thorough practice on both routine and more challenging problems. Students will come away with a solid intuition for the types of mathematical reasoning they'll need to apply in later courses and a better understanding of how mathematicians of all kinds approach and solve problems.

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**SEMIDEFINITE OPTIMIZATION AND CONVEX ALGEBRAIC GEOMETRY**

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SIAM An accessible introduction to convex algebraic geometry and semidefinite optimization. For graduate students and researchers in mathematics and computer science.

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**DATA MINING: CONCEPTS AND TECHNIQUES**

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Elsevier Data Mining: Concepts and Techniques provides the concepts and techniques in processing gathered data or information, which will be used in various applications. Specifically, it explains data mining and the tools used in discovering knowledge from the collected data. This book is referred as the knowledge discovery from data (KDD). It focuses on the feasibility, usefulness, effectiveness, and scalability of techniques of large data sets. After describing data mining, this edition explains the methods of knowing, preprocessing, processing, and warehousing data. It then presents information about data warehouses, online analytical processing (OLAP), and data cube technology. Then, the methods involved in mining frequent patterns, associations, and correlations for large data sets are described. The book details the methods for data classification and introduces the concepts and methods for data clustering. The remaining chapters discuss the outlier detection and the trends, applications, and research frontiers in data mining. This book is intended for Computer Science students, application developers, business professionals, and researchers who seek information on data mining. Presents dozens of algorithms and implementation examples, all in pseudo-code and suitable for use in real-world, large-scale data mining projects Addresses advanced topics such as mining object-relational databases, spatial databases, multimedia databases, time-series databases, text databases, the World Wide Web, and applications in several fields Provides a comprehensive, practical look at the concepts and techniques you need to get the most out of your data

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**ECONOMIC FOUNDATIONS OF SYMMETRIC PROGRAMMING**

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Cambridge University Press The search for symmetry is part of the fundamental scientific paradigm in mathematics and physics. Can this be valid also for economics? This book represents an attempt to explore this possibility. The behavior of price-taking producers, monopolists, monopsonists, sectoral market equilibria, behavior under risk and uncertainty, and two-person zero- and non-zero-sum games are analyzed and discussed under the unifying structure called the linear complementarity problem. Furthermore, the equilibrium problem allows for the relaxation of often-stated but unnecessary assumptions. This unifying approach offers the advantage of a better understanding of the structure of economic models. It also introduces the simplest and most elegant algorithm for solving a wide class of problems.

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**MATLAB**

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**A PRACTICAL INTRODUCTION TO PROGRAMMING AND PROBLEM SOLVING**

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Butterworth-Heinemann MatLab, Third Edition is the only book that gives a full introduction to programming in MATLAB combined with an explanation of the software's powerful functions, enabling engineers to fully exploit its extensive capabilities in solving engineering problems. The book provides a systematic, step-by-step approach, building on concepts throughout the text, facilitating easier learning. Sections on common pitfalls and programming guidelines direct students towards best practice. The book is organized into 14 chapters, starting with programming concepts such as variables,

assignments, input/output, and selection statements; moves onto loops; and then solves problems using both the 'programming concept' and the 'power of MATLAB' side-by-side. In-depth coverage is given to input/output, a topic that is fundamental to many engineering applications. Vectorized Code has been made into its own chapter, in order to emphasize the importance of using MATLAB efficiently. There are also expanded examples on low-level file input functions, Graphical User Interfaces, and use of MATLAB Version R2012b; modified and new end-of-chapter exercises; improved labeling of plots; and improved standards for variable names and documentation. This book will be a valuable resource for engineers learning to program and model in MATLAB, as well as for undergraduates in engineering and science taking a course that uses (or recommends) MATLAB. Presents programming concepts and MATLAB built-in functions side-by-side Systematic, step-by-step approach, building on concepts throughout the book, facilitating easier learning Sections on common pitfalls and programming guidelines direct students towards best practice

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## **FOUNDATIONS OF MATHEMATICAL ECONOMICS**

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*MIT Press* This book provides a comprehensive introduction to the mathematical foundations of economics, from basic set theory to fixed point theorems and constrained optimization. Rather than simply offer a collection of problem-solving techniques, the book emphasizes the unifying mathematical principles that underlie economics. Features include an extended presentation of separation theorems and their applications, an account of constraint qualification in constrained optimization, and an introduction to monotone comparative statics. These topics are developed by way of more than 800 exercises. The book is designed to be used as a graduate text, a resource for self-study, and a reference for the professional economist.

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## **THE ELEMENTS OF STATISTICAL LEARNING**

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### **DATA MINING, INFERENCE, AND PREDICTION**

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*Springer Science & Business Media* During the past decade there has been an explosion in computation and information technology. With it have come vast amounts of data in a variety of fields such as medicine, biology, finance, and marketing. The challenge of understanding these data has led to the development of new tools in the field of statistics, and spawned new areas such as data mining, machine learning, and bioinformatics. Many of these tools have common underpinnings but are often expressed with different terminology. This book describes the important ideas in these areas in a common conceptual framework. While the approach is statistical, the emphasis is on concepts rather than mathematics. Many examples are given, with a liberal use of color graphics. It should be a valuable resource for statisticians and anyone interested in data mining in science or industry. The book's coverage is broad, from supervised learning (prediction) to unsupervised learning. The many topics include neural networks, support vector machines, classification trees and boosting---the first comprehensive treatment of this topic in any book. This major new edition features many topics not covered in the original, including graphical models, random forests, ensemble methods, least angle regression & path algorithms for the lasso, non-negative matrix factorization, and spectral clustering. There is also a chapter on methods for "wide" data ( $p$  bigger than  $n$ ), including multiple testing and false discovery rates. Trevor Hastie, Robert Tibshirani, and Jerome Friedman are professors of statistics at Stanford University. They are prominent researchers in this area: Hastie and Tibshirani developed generalized additive models and wrote a popular book of that title. Hastie co-developed much of the statistical modeling software and environment in R/S-PLUS and invented principal curves and surfaces. Tibshirani proposed the lasso and is co-author of the very successful *An Introduction to the Bootstrap*. Friedman is the co-inventor of many data-mining tools including CART, MARS, projection pursuit and gradient boosting.